

Welcome to Advanced Graphics 3 and 4 at Davidson Fine Arts School

Instructor: Travis Wiggins

Assistant Instructor: Google.com

2016-2017 Supply List

The supply list for this course is very limited. Please have all materials by Friday, August 5.

3 ring or 3 tab Notebook/Portfolio

You will use this notebook to save notes, handouts, **AND** printed copies of completed projects.

Flash Drive, Dropbox, or other cloud storage

You must have one of the above storage options for all projects. You will not store files on computers.

Money to Cover Print Costs

You will be required to pay for or print all projects in this course. Costs can range from 10 cent Media Center B/W prints to large format prints that can cost several dollars. You will be given notice of any printing cost of \$1.00 so that you can make plans to pay the Media Center.

Optional:

Adobe Creative Suite

If you have access to the Adobe Creative Suite at home, this can be very useful, but certainly not required as the package can be expensive. www.adobe.com

Blender 3D

If you have access to the internet and a computer, you may be interested in downloading Blender 3D. This package is open source software and is free for both PC and Mac users.

Unity Game Engine

If you have access to the internet and a computer, you may be interested in downloading Unity. This package is open source software and is free for both PC and Mac users.